Instruction Manual

impression®
X4 s

from software version: 1.0
(Instruction version: 1.0)

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Table of contents

1 Description of Device

1. Moving head (actively and passively cooled)

2. Arm of device

3. LCD-Display/Menu (data entry)

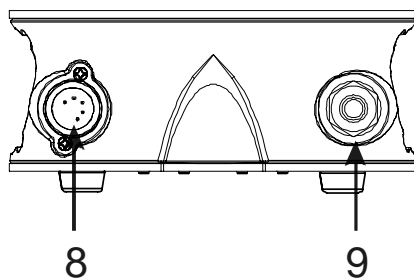4. Base with various connectors, air in/outlets and mounting system

5. Fuse holder
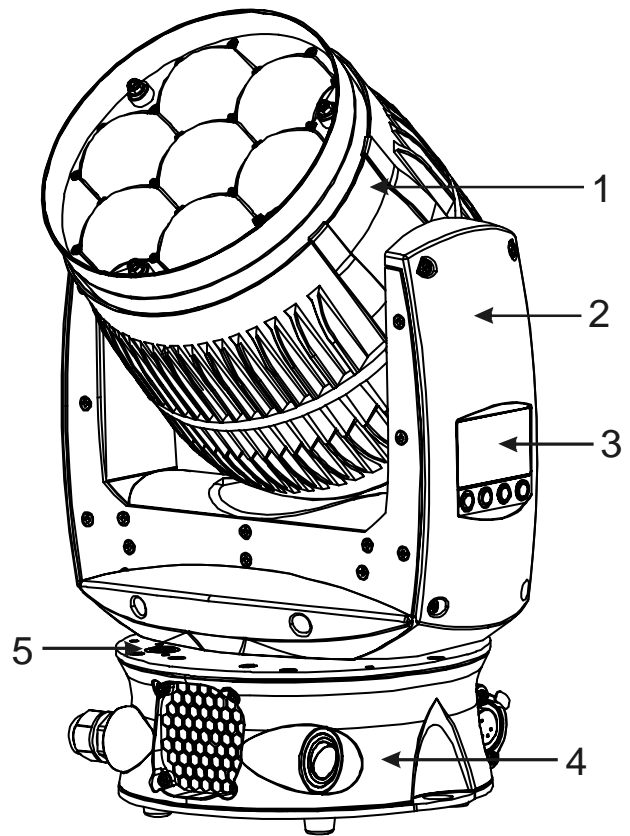
base side 1
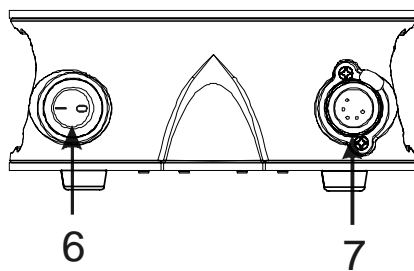
6. Power On/Off

7. DMX- Output (5-pin)

8. DMX- Input (5-pin)

9. Mains supply (fixed cable)

base side 2

1.1   Safety Instructions

The **IMPRESSION X4Ss** is a High-Tech Product. To guarantee a smooth operation, it is necessary to respect the following rules.

The manufacturer of this device will not take responsibility for damages through any disregard of the information provided in this manual. Warranty claims also will be voided in the case that the fixture housing is opened.

1. Before powering on the fixture, make sure that the fixtures fans and air inlets are clean and not blocked.

2. Ensure that the fixture head can rotate unhindered throughout its complete range of pan and tilt movement. A safety distance of at least 0.5 m must be maintained between the fixture and any easily inflammable material (e.g. decoration material).

3. **Attention!** Don't touch the fixture during the operation. This can cause injuries and/or damages.

4. **The fixture doesn't contain any user serviceable parts. Opening the fixture will void all warranties.**

5. It is necessary to wait at least 15 minutes after disconnecting the mains power before handling the fixture.. Pay attention to possible hot parts of the fixture.   **-- Danger of BURNING --**

6. **Never look directly into the beam of light or into one of the LEDs.** Never use optical apertures to observe the beam of light. **LED Class 2M.** You'll risk serious injury of your eyes and in particular of your retina.
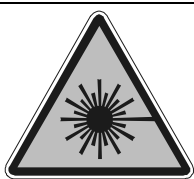
Attention: LED Class 2M can cause injuries of your eyes even without optical instruments in front of them or within a distance of less than 0.5m and short exposure time.
Hence: Avoid direct radiation into your eyes!

7. To ensure safe operation, follow also the Installation guide described in chapter 2. Operating the **IMPRESSION X4S** without suitable safety aids like Safety cables or clamps/hooks can increase the risk of an accident and must be avoided.

8. Repair, maintenance, and installation work shall be done by qualified or GLP certified staff only. You need to pay attention to the common rules of technology that are not explicitly mentioned in this manual.

9. Use only original GLP spare parts. Any structural modification of the system will terminate all warranty claims.

10. Please keep this instruction manual for future reference.

2 Preparation and Installation

2.1 Safety information

The **IMPRESSION X4S** fixtures from GLP is fitted with a number of plano-convex lenses in a highly efficient collimator cluster. This type of lens can act as a strong magnifying glass.

If the rays from a strong light source (such as the sun or another lighting fixture) are directed towards the front of any of these fixtures, then internal damage may occur. In a worst case scenario with a high power light source this can happen very quickly, damaging the fixture internally, potentially melting components or causing an internal fire within seconds.

In order to avoid these possible problems please adhere to the following requirements:

- Do not expose the front of a fixture to direct sunlight or any other strong light sources.

- For outdoor applications during daylight make sure that the front face of any fixture is either shielded or points away from the sun, even when fixtures are not in use.

- Do not modify the front glass or lenses of any fixture.

These requirements have to be followed regardless of whether a fixture is powered on or off as the magnifying effect is an optical effect and therefore independent from the (electrical) state of the fixture.

Especially when working with high powered **beam-lights**; extreme caution and observance of these safety instructions is mandatory.
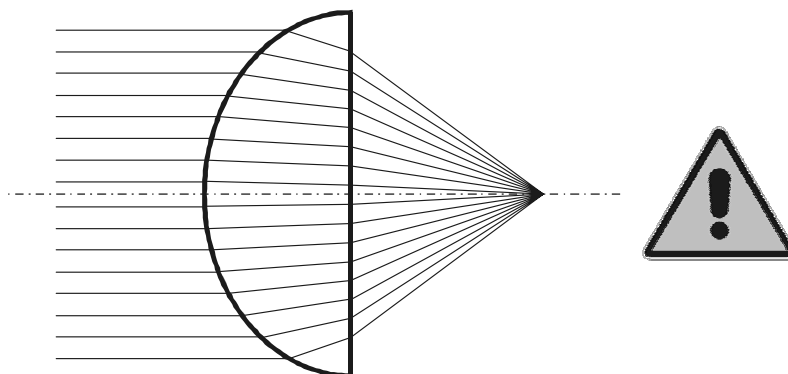
Should you have any questions about the operation of your fixture then please contact your local GLP office, or their authorized distributor, a list of which can

be found at http://www.glp.de.

2.2 Mounting

The **IMPRESSION X4S** is fully operational whether it hangs or is mounted to the wall. It can also be operated while standing on the floor. Keep a safety distance of min. 0.5 m towards any easily inflammable materials (decoration etc.).
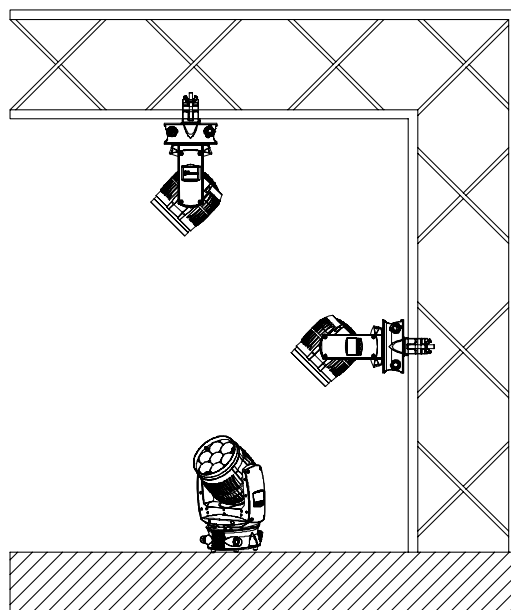
⚠	**Pay attention to the regulations of: BGV C1 (former VBG 70), DIN VDE 0711-217 and BGI 810-3.** **The installation shall be done by qualified staff only.**

For the various mounting positions of the **IMPRESSION X4S** (standing on the floor, sideways or hanging) different connectors are available. Through this a safe and firm installation is assured. You'll find dedicated M10 threads on the bottom side of the fixture which should be used. In addition the top of the base is marked with a **FRONT** arrow allowing consistent orientation during installation.

3x M10
(length max.11mm)

2x safety eyelets
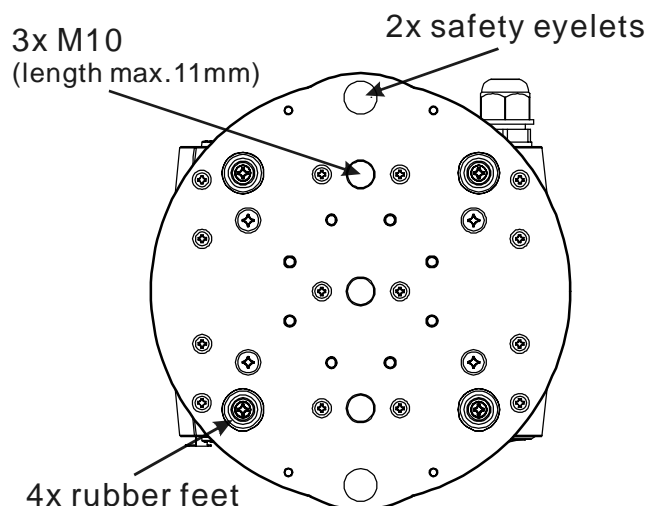
Fixture from below

4x rubber feet

2.2.1   Operating on the Floor (Upright)

The **IMPRESSION X4S** is fitted with 4x solid rubber feet which allows a stable standing of the fixture. An additional securing is usually not required. Please pay attention to an even and gripping surface.
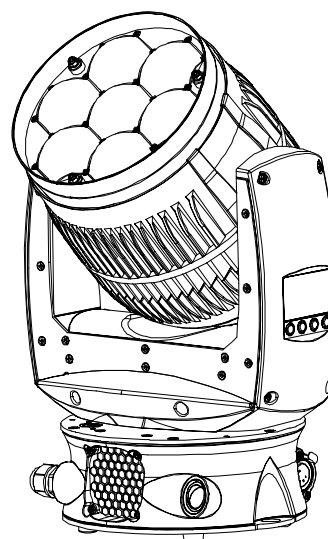
2.2.2   Mounting in hanging position

To operate the **IMPRESSION X4S** in a hanging position please use a half-coupler (clamp). This can be mounted directly to the bottom side of the fixture. It should be attached centrically with a M10 mm thread bolt (max. length 11mm).

Attention: Never use a longer bolt as this may damage the interior of the fixture.
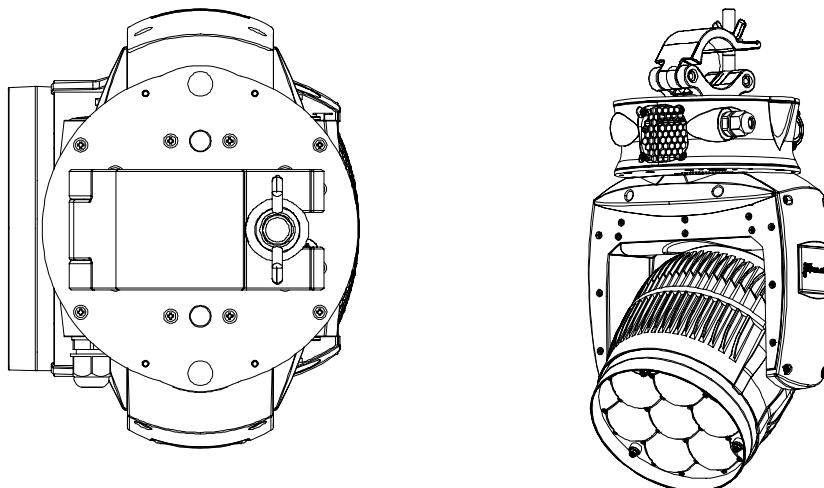
2.2.3 Mounting in sideways Position

To operate the **IMPRESSION X4S** in a sideways position please use two half-couplers (clamps) attached to the bottom side of the base. They should be attached with M10 mm thread bolts (max. length 11mm).

This technique is necessary to cope with the torque which accrues in this mounting position. Never use the "Mounting in hanging position" technique described above to fasten the fixture in the sideways position. A safe and sound installation can not be assured in this way. In addition this can damage the fixture base.
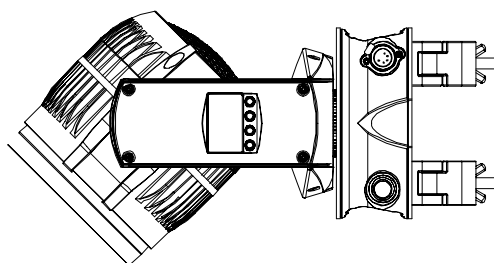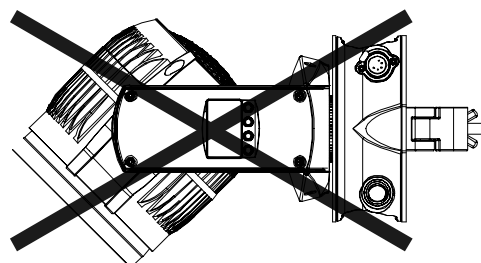
2x half-couplers   1x half-coupler

2.3 Securing the Fixture

Regardless of the mounting method of the **IMPRESSION X4S** you'll have to use a stipulated safety wire. Attach the safety wire through one of the two holes provided on the base of the fixture and connect it to the primary support structure. Pay attention to a safe and proper fastening. The safety cable must comply with BGI 810-3 (EN 60598-2-17 Section 17.6.6) and be capable of bearing a static suspended load that is ten times the weight of the fixture and all installed accessories.

2.4 Connections

2.4.1 Power Supply

~100-240 Volt AC, 50-60 Hz, earth contact type plug

Connected load 350 VA (W) <=> T5A (micro-fuse 5x20mm)

Please see printing on the case for the right electronic supply!

Disconnect from the mains supply for changing the fuse and use only the above described micro-fuse type.

2.4.2 DMX

USITT DMX-512 Standard input/output in 5-pin connectors.

Pin 1 = [Ground] / Pin 2 = [-] / Pin 3 = [+] / Pin 4&5 N.C.

The DMX- Addressing starts at the DMX- Address [001].

3   The Menu Field

You'll find the control board on the side part of the arm. It allows you to make all necessary adjustments of the **IMPRESSION X4S.** With the **Mode-**key you get into the main menu. Afterwards you can navigate through the menu with the **Up/Down-**keys. Push the **Enter-**key to get in the next menu level or to confirm your settings. Make them and set functions **ON/OFF** with the **Up/Down-**keys. Confirm and save it with the **Enter-**key (the display shows **OK**). Push the **Mode-**key to cancel the entry and go back to the main menu.
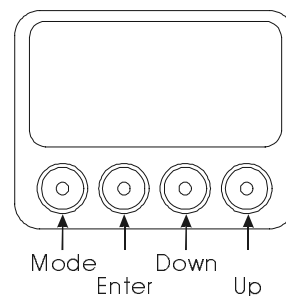
Mode   Enter   Down   Up

To lock or unlock the keys of the menu field press Mode+Enter+Up simultaneously.

← MODE - ENTER →

Level1	Level 2	Level 3	Level 4	Remark
DMX Start Address 001				Set the DMX start address
Special	Manual DMX			Manual control of all fixture functions
		Pan		Manual control for Pan (X-movement)
		Pattern Byte 1		Manual control for Pattern Byte 1 LED 1 - 7
		Pattern		Manual control for Pattern channel / bank
		Zoom		Manual control for Zoom
		Speed Movements		Manual control for Pan/Tilt movements
		Pan/Tilt Movements		Manual control for Pan/Tilt movements
		Special		

↑ DOWN - UP ↑

↑ DOWN - UP →

			Description
		White Temperature	Manual control for Color temperature
		Dimmer	Manual control for Dimmer
		Shutter	Manual control for Shutter
		White	Manual control for White
		Blue	Manual control for blue
		Green	Manual control for green
		Red	Manual control for red
		Color Wheel	Manual control for the color wheel
		Tilt	Manual control for Tilt (Y-movement)
Adjust			
		Key code xxxx	Use the code for entering the calibration menu (for authorized persons only)
		Display Contrast	Adjustment for the Display contrast
		PWM - Frequ. Adj.	Changes PMW frequency
		Pan Offset	Calibration for Pan-Offset
		Tilt Offset	Calibration for Tilt-Offset
	LED adjust		
		White adjust red	Adjust intensity for red channel
		White adjust blue	Adjust intensity for blue channel
		White adjust green	Adjust intensity for green channel
		Clear EEPROM	Erase EEPROM memory
		Diagnose	Diagnose fixture functions
DMX Image			
		Set image if DMX off	Activates a stored scene if DMX is off
		Save image in memory	Stores the scene currently sent to the unit
DMX input Monitor			Indicates the presently received DMX signal per DMX channel
		Pan	Instantaneous value for Pan
		Tilt	Instantaneous value for Tilt
		Pattern Byte 1	Instantaneous value for Pattern Byte 1
		Pattern	Instantaneous value for Pattern channel / bank
		Zoom	Instantaneous value for Zoom
		Speed Movements	Speed adjustment for Pan/Tilt movements → see item below
		Pan/Tilt Movements	Instantaneous value for Pan/Tilt movements

	Special		Instantaneous value for Special
	White Temperature		Adjustment of the color temperature for WHITE
	Dimmer		Instantaneous value for Dimmer
	Shutter		Instantaneous value for Shutter
	White		Instantaneous value for White
	Blue		Instantaneous value for Blue
	Green		Instantaneous value for Green
	Red		Instantaneous value for Red
	Color Wheel		Instantaneous value for Color Mixing unit
Set DMX Mode			Select the desired DMX Mode
	Compressed Mode		Fixture works in "Compressed" mode → see also section 4 below
	Normal Mode		Fixture works in "Normal" mode → see also section 4 below
	High-Res. Mode		Fixture works in "High Resolution" mode → see also section 4 below
Position feedback			Switch automatic position feedback ON/OFF
Reverse Pan			Invert Pan movements: ON/OFF
Reverse Tilt			Invert Tilt movements: ON/OFF
Reset			RESET and new calibration for all functions

↓ DOWN - UP ↑

4   DMX Channel Selection (DMX Protocol)

Normal-Mode 18 DMX channels

Channel	Function	Time and Value	DMX	HEX	%
1) PAN-coarse			0..255	00..FF	0..100
2) PAN-fine			0..255	00..FF	0..100
3) Tilt-coarse			0..255	00..FF	0..100
4) Tilt-fine			0..255	00..FF	0..100
5) Color (fixed)	Colors adjustable via RGB		0..7	00..07	0..2.5
	Color 01 - Red [1]		8..15	08..0F	3..5.5
	Color 02 - Amber [1]		16..23	10..17	6..8.5
	Color 03 - Warm Yellow [1]		24..31	18..1F	9..12.5
	Color 04 - Yellow [1]		32..39	20..27	13..15.5
	Color 05 - Green [1]		40..47	28..2F	16..18.5
	Color 06 - Turquoise [1]		48..55	30..37	19..21.5
	Color 07 - Cyan [1]		56..63	38..3F	22..24.5
	Color 08 - Blue [1]		64..71	40..47	25..27.5
	Color 09 - Lavender [1]		72..79	48..4F	28..30.5
	Color 10 - Malve [1]		80..87	50..57	31..34.5
	Color 11 - Magenta [1]		88..95	58..5F	35..37.5
	Color 12 - Pink [1]		96..103	60..67	38..40.5
	White - CTO	3200K	104..111	68..6F	41..43.5
	White	5600K	112..119	70..77	44..46.5
	White - CTB	7200K	120..127	78..7F	47..49.5
	Rainbow Effect Stop [2]		128	80	50
	Rainbow Effect [3]	slow - fast	129..223	81..DF	51..88
	Random colors	slow - fast	224..255	E0..FF	89..100
6) Red	Color mixing system - Red	0 - 100%	0..255	00..FF	0..100
7) Green	Color mixing system - Green	0 - 100%	0..255	00..FF	0..100
8) Blue	Color mixing system - Blue	0 - 100%	0..255	00..FF	0..100
9) White	Color mixing system - White	0 - 100%	0..255	00..FF	0..100
10) Shutter	Shutter closed		0..15	00..0F	0..5.5
	Shutter pulse random	slow – fast	16..47	10..2F	6..18.5
	Up-dimming then Shutter closing (random patterns)	slow – fast	48..79	30..4F	19..31
	Shutter open then down-dimming (random patterns)	slow – fast	80..111	50..6F	32..43
	Up-dimming then down-dimming (random patterns)	slow – fast	112..143	70..8F	44..56
	Strobe effect pause	5s - 0.1s	160..199	A0..C7	63..77
	Strobe effect slow - fast	1 Hz - 10 Hz	200..239	C8..EF	78..94
	Shutter open		240..255	F0..FF	95..100
11) Dimmer	Dimmer	0 - 100%	0..255	0..FF	0..100
12) CTO	No CTO		0..7	0..07	0..2.5
	Continuous color temperature correction	Applicable for ALL colors	8..255	08..FF	3..100
13) Special	Pattern Block 1 → channel 17		0..3	00..03	0..1
	Change PWM frequency		100..200	64..C8	40..78
	RESET		250..255	FA..FF	98..100
14) Move-ment macros	No macros		0	00	0

Movement	Size	Phase	Use "Speed" to adjust			
PAN	1	0°		01..01	01..01	0.5

Channel	Function			Time and Value	DMX	HEX	%
		1	90°		02..03	02..03	1.0
		1	180°		04..05	04..05	1.7
		1	270°		06..07	06..07	2.5
	PAN	2	0°		08..09	08..09	3.3
		2	90°		10..11	0A..0B	4.1
		2	180°		12..13	0C..0D	4.9
		2	270°		14..15	0E..0F	5.7
	PAN	3	0°		16..17	11..11	6.5
		3	90°		18..19	12..13	7.3
		3	180°		20..21	14..15	8.0
		3	270°		22..23	16..17	8.8
	PAN	4	0°		24..25	18..19	9.6
		4	90°		26..27	1A..1B	10.4
		4	180°		28..29	1C..1D	11.2
		4	270°		30..31	1E..1F	12
	TILT		size / phase see PAN		32..63	20..3F	13..25
	PAN / TILT		size / phase see PAN		64..95	40..5F	26..37
	PAN / TILT (inverse)		size / phase see PAN		96..127	60..7F	38..50
	Circle		size / phase see PAN		128..159	80..9F	51..62
	Circle (inverse)		size / phase see PAN		160..191	A0..BF	63..75
	Lying eight		size / phase see PAN		192..223	C0..DF	76..87
	Random movement		size / phase see PAN		224..255	E0..FF	88..100
15) Speed Pan/Tilt	Pan/Tilt movement speed from controller				0..1	00..01	0..0..5
	Pan/Tilt, slow – fast Use this channel also for the speed of the movements (channel 14).				02..255	02..FF	1..100
16) Zoom	Wide - narrow (spot)				0…255	00…FF	0…100
17) Pattern	No pattern				0..2	00..02	0..1
	Pre-defined patterns				03..253	03..FD	2..99
	Activates direct access to LED Pattern				254..255	FE..FF	100
18) Pattern Byte 1	Direct access to Pattern of LED 1..7				0…255	00…FF	0…100

Compress-Mode 14 DMX channels

Channel	Function	Time and Value	DMX	HEX	%
1) PAN-coarse			0..255	00..FF	0..100
2) PAN-fine			0..255	00..FF	0..100
3) Tilt-coarse			0..255	00..FF	0..100
4) Tilt-fine			0..255	00..FF	0..100
5) Color (fixed)	Colors adjustable via RGB		0..7	00..07	0..2.5
	Color 01 - Red [1]		8..15	08..0F	3..5.5
	Color 02 - Amber [1]		16..23	10..17	6..8.5
	Color 03 - Warm Yellow [1]		24..31	18..1F	9..12.5
	Color 04 - Yellow [1]		32..39	20..27	13..15.5
	Color 05 - Green [1]		40..47	28..2F	16..18.5
	Color 06 - Turquoise [1]		48..55	30..37	19..21.5
	Color 07 - Cyan [1]		56..63	38..3F	22..24.5
	Color 08 - Blue [1]		64..71	40..47	25..27.5

Channel	Function	Time and Value	DMX	HEX	%
	Color 09 - Lavender [1]		72..79	48..4F	28..30.5
	Color 10 - Mauve [1]		80..87	50..57	31..34.5
	Color 11 - Magenta [1]		88..95	58..5F	35..37.5
	Color 12 - Pink [1]		96..103	60..67	38..40.5
	White - CTO	Color temperature 3200K	104..111	68..6F	41..43.5
	White	Color temperature 5600K	112..119	70..77	44..46.5
	White - CTB	Color temperature 7200K	120..127	78..7F	47..49.5
	Rainbow Effect Stop [2]		128	80	50
	Rainbow Effect [3]	slow - fast	129..223	81..DF	51..88
	Rainbow Effect, random colors	slow - fast	224.255	E0..FF	89..100
6) Red	Color mixing system - Red	0 - 100%	0..255	00..FF	0..100
7) Green	Color mixing system - Green	0 - 100%	0..255	00..FF	0..100
8) Blue	Color mixing system - Blue	0 - 100%	0..255	00..FF	0..100
9) White	Color mixing system - White	0 - 100%	0..255	00..FF	0..100
10) Shutter	Shutter closed		0..15	00..0F	0..5.5
	Random Pulse effect	slow - fast	16..47	10..2F	6..18.5
	Up-dimming then Shutter closing (random patterns)	slow - fast	48..79	30..4F	19..31.5
	Shutter open then down-dimming (random patterns)	slow - fast	80..111	50..6F	32..43
	Up-dimming then down-dimming (random patterns)	slow - fast	112..143	70..8F	44..56
	Strobe effect pause	5s .. 1s	144..199	A0..C7	57..77
	Strobe effect, slow - fast	1 Hz .. 10 Hz	200.239	C8..EF	78..94
	Shutter open		240...249	F0..F9	95..97.5
	Shutter open		251..255	FB..FF	99..100
11) Dimmer	Dimmer	0 - 100%	0..255	0..FF	0..100
12) Zoom	Wide - narrow (spot)		0…255	00…FF	0…100
13) Special	Pattern Block 1 → channel 14		0..3	00..03	0..1
	Change PWM frequency		100..200	64..C8	40..78
	RESET		250..255	FA..FF	98..100
14) Pattern	No pattern		0..2	00..02	0..1
	Pre-defined patterns		03..253	03..FD	2..99

High Resolution (Extended) -Mode 19 DMX Channels

Channel	Function	Time and Value	DMX	HEX	%
1) PAN-coarse			0..255	00..FF	0..100
2) PAN-fine			0..255	00..FF	0..100
3) Tilt-coarse			0..255	00..FF	0..100
4) Tilt-fine			0..255	00..FF	0..100
5) Red-coarse	Color mixing system – Red	0 - 100%	0..255	00..FF	0..100
6) Red-fine	Color mixing system – Red-Low		0..255	00..FF	0..100

Channel	Function	Time and Value	DMX	HEX	%
7) Green-coarse	Color mixing system – Green	0 - 100%	0..255	00..FF	0..100
8) Green-fine	Color mixing system – Green-Low		0..255	00..FF	0..100
9) Blue-coarse	Color mixing system – Blue	0 - 100%	0..255	00..FF	0..100
10) Blue-fine	Color mixing system – Blue-Low		0..255	00..FF	0..100
11) White-coarse	Color mixing system – White	0 - 100%	0..255	00..FF	0..100
12) White-fine	Color mixing system – White-Low		0..255	00..FF	0..100
13) Shutter	Shutter closed		0..15	00..0F	0..5.5
	Random Pulse effect	slow - fast	16..47	10..2F	6..18.5
	Up-dimming then Shutter closing (random patterns)	slow - fast	48..79	30..4F	19..31.5
	Shutter open then down-dimming (random patterns)	slow - fast	80..111	50..6F	32..43
	Up-dimming then down-dimming (random patterns)	slow - fast	112..143	70..8F	44..56
	Strobe effect pause	5s - 1s	144..199	A0..C7	57..77
	Strobe effect, slow - fast	1 Hz - 10 Hz	200..239	C8..EF	78..94
	Shutter open		240...249	F0..F9	95..97.5
	Shutter open		251...255	FB..FF	99..100
14) Dimmer-coarse	Dimmer	0 - 100%	0..255	0..FF	0..100
15) Dimmer-fine	Dimmer - Low		0..255	0..FF	0..100
16) Zoom	Spot - Flood		0…255	00…FF	0…100
17) Special	Pattern Block 1 → channel 18		0..3	00..03	0..1
	Change PWM frequency		100..200	64..C8	40..78
	RESET		250..255	FA..FF	98..100
18) Pattern	No pattern		0..2	00..02	0..1
	Pre-defined patterns		03..253	03..FD	2..99
	Activates direct access to LED Pattern		254..255	FE..FF	100
19) Pattern Byte 1	Direct access to Pattern of LED 1..7		0…255	00…FF	0…100

[1] The predefined colors can be used as start-colors for the Rainbow effect. Please select first a desired start-color before you activate the rainbow effect. All **IMPRESSION X4S** will then start from that color and will execute the rainbow effect synchronously. Different **IMPRESSION X4S** can have different start-colors but will still execute the rainbow effect synchronously. If you choose a color different from the ones marked with [1] in the tables above the rainbow start-color will be red.

[2] Rainbow-effect Stop will pause this function. After resuming the rainbow-effect will be continued from the current color.

[3] The Rainbow-effect will run synchronously only if started from one of the predefined colors (see also [1] before).
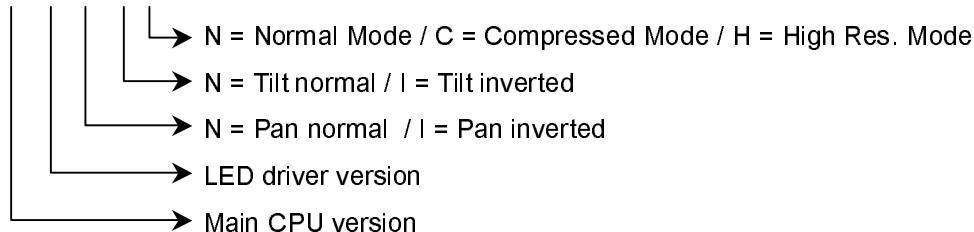
Locking and unlocking the Control Panel

Please lock and unlock the control panel by pressing the menu keys **MODE & ENTER & UP** at the same time.

Additional Display Indications

As a default you'll find the following additional information in the first row of the LCD display:

Vxx/xx/xx/xx/x

        → N = Normal Mode / C = Compressed Mode / H = High Res. Mode

        → N = Tilt normal / I = Tilt inverted

        → N = Pan normal / I = Pan inverted

        → LED driver version

        → Main CPU version

5 Maintaining and Cleaning the IMPRESSION X4S

The **IMPRESSION X4S** is a fixture of very low maintenance. It is only necessary to clean the air inlets and outlets as well as the optical LED lenses from time to time. For safe operation it is absolutely essential that the fixture is kept clean and that dust, dirt and smoke-fluid residues must not build up on, or within the fixture. Otherwise the fixture's light-output will be significantly reduced or damages can occur. Regular cleaning will not only ensure the maximum light-output, but will also allow the fixture to operate reliably throughout its life.

A soft lint-free cloth moistened with any good glass cleaning fluid is recommended, under no circumstances should alcohol or solvents be used!

5.1 Safety regulations

- **Pull out the mains power plug!**

- Wait min. 15 minutes after disconnecting power to allow the fixture to cool down.

5.2 Maintenance and Interval (rule-of-thumb)

The contamination of the fixture depends on the environment details. Hence no general guidelines can be given. The intervals given below are only suggestions from our experience.

Position	Interval	In this way
LED reflector and optical system	weekly	soft brush /lint-free cloth
Fan and air channel	monthly	vacuum cleaner, airbrush, etc.

Attention:

- **Never let optical parts come into contact with oil or fat.**
- **Before running the fixture wait until all parts are dry.**
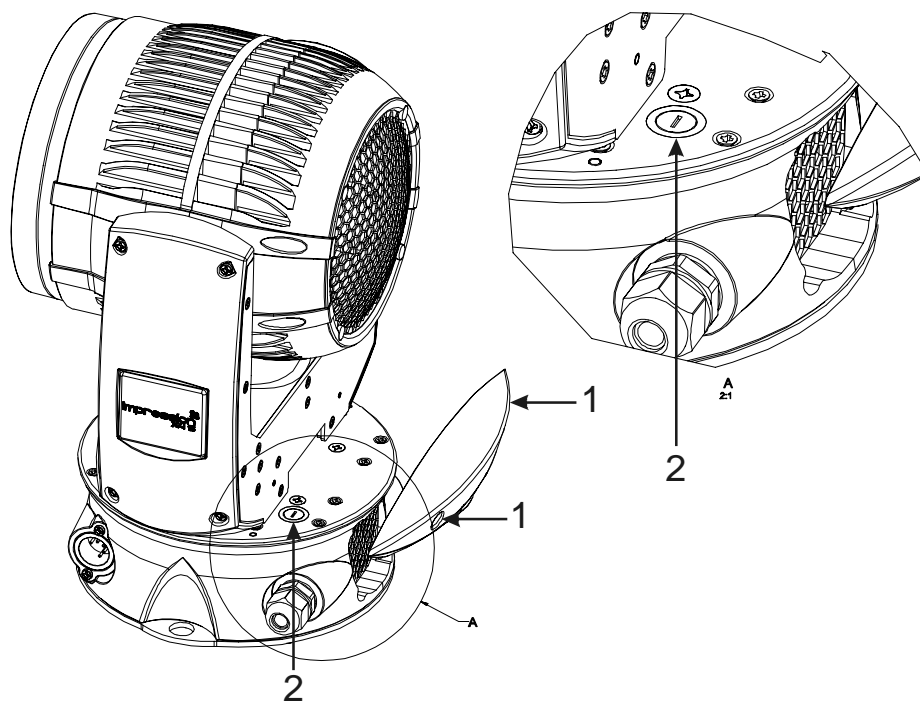- **Never tough lenses with bare fingers.**

5.3 Changing the Fuse

Follow the safety regulations as described above!

The micro-fuse holder (2) is located on the topside of the base. In order to attain access you first need to remove one of the two plastic side covers of the fixture arm. Open the two screws no. 1 shown in the picture below.

Replace the fuse with one with the exact rating as printed in this manual or the body of the fixture. Never use a different one!

Attach the side cover again before operating the fixture.

6   Technical Specifications

Power supply	
Power consumption	350 VA (Watt)
Power Input	~100-240 V AC, 50-60 Hz (wide range input)
Fuse protection	Micro-fuse 5x20 mm, T5A
Operational Parameters	
Max. Ambient Temperature	5° - 45°C (integrated overheating switch)
Mounting Position	Any (see relevant chapter)
Lighting System - Additive Color mixing	
LED Type	7 x Osram Ostar RGBW multi-chip
Lifetime	50,000 h
Wavelength optimized for maximum presentable color space	
Optical System	
Full RGBW / High efficient Collimator cluster	
Shutter / Dimmer (8/16 Bit)	
Strobe- Effect with variable speed between 1 - 10 flashes per second, Random-Strobe, Pulse-Effects	
Continuous Dimmer 0 - 100%	
Zoom	
7 to 50 degree continuous zoom	
Optical Patterns	
Several hundred pre-defined beam patterns with direct access and manipulation	
DMX Control	
Standard USITT DMX-512, 5-pin XLR; [+] = Pin 3 / [-] = Pin 2 / [Ground] = Pin 1 / Pin 4&5 N.C. Die DMX- Addressing starts at the DMX channel [001].	
Pan / Tilt (8/16 Bit)	
Pan- movement	**660° in min. 3,2 seconds (Position Feedback)**
Tilt- movement	**300° in min. 1,5 seconds (Position Feedback)**
Weights and Measures	
Base only	**⌀165,5 mm**
Total width of fixture	**224 mm**
Hight (head vertical)	**323mm (incl. base)**
Weight (net)	**5.5 kg**

7   Dimensions

8 Index